Kodak Zi6: Pocket Video Camera

Video Recording

To turn the camera on slide the lever on the top of the camera

Once the camera is on, it is ready to start tape recording.

The red button on the front of the camera will start a recording.

If you hit the red button again, the recording will stop.

The arrows above and below the red button, alter the camera’s zoom.

Up arrow: Zoom in

Down arrow: Zoom out

The arrows to the side of the red button, allow the user to change the mode.

- HD60 16:9 at 60 FPS (HDTV, slow motion playback)
- HD 16:9 at 30 FPS (HDTV, smaller files for easier playback)
- VGA (ready for the Web)
- Still (pictures)

Delete videos/ pictures

Return to video mode

Enter video playback

's to
's to view 
lay/ pause

Close up or normal videos/ pictures mode

The camera has internal memory, but to take even more photos/ videos insert an SD or SDHC card.
Recharging the batteries

The camera takes 2 AA rechargeable digital camera batteries.

To recharge the batteries:

- Take the batteries out of the camera
- Put them in the wall charger
- Plug into an outlet
- When the lights go off, the batteries are charged

Sounds

Both the speaker and microphone are located on the front of the camera

Upload Videos and Pictures

- Push the USB button on the front of the camera
- USB plug will pop out
- Connect the camera to the computer
- Turn the camera on

Install ArcSoft MediaImpression

- A prompt will appear on the screen

“Launch (or install) Kodak camera software using the program provided with the device”

- Follow the directions to install the software, by loading the disc
- Now videos and pictures can be transferred to the computer
- Videos and pictures can also be edited, cropped, and manipulated with the software
Implications for k-12 classrooms

Student Uses

1. Can make movies very easily with camera and software
2. Easily integrates technology with class content
3. Upload pictures and movies to a class wiki
4. Have a chance to record themselves presenting
5. Capture photos of their tests, if not allowed to bring home
6. View themselves (work and behaviors in class) and reflect on how they could change
7. Camera connects into any HDTV and then students can watch the videos on the TV

Teacher Uses

1. Videotape lessons and upload online for absent students to view
2. If the teacher knowingly was going to be absent, he or she could tape record the lesson in advance so the students could view it in class
3. Instead of grading during a presentation, the teacher could capture presentations done by the students to assess later
4. Tape record him or herself to reflect on teaching styles
5. Create simple videos to introduce themselves at Back to School night to parents
6. Create videos to introduce a unit for the class

Student Teacher Uses

1. Camera is very discrete, will not distract the students
2. Easy to operate, can videotape on multiple occasions
3. Videos can be uploaded on the computer with little effort
4. Will take pictures, not just videos